

# Gates of Fire Weapon Class Tournaments

This applies to the following Tournaments:

**Single Blue:** 40" weapon max, hinged weapons allowed - Pits Friday, finals Saturday after feast

**Blue & Board:** 40" weapon max, hinged weapons allowed - Pits Friday, finals Saturday after feast

**Red:** 75" weapon max - Pits Friday, finals Saturday after feast

**Wargod:** Unlimited - Saturday after feast

**2v2- Unlimited:** Saturday after feast

Requested Volunteers: 6

1 herald to assist directing the fighters in line to the pits (if multiple pits)

4 heralds to watch fights

1 score keeper

We will float around watching fights, assisting the line, or the score keeper as needed.

Equipment Needed:

Cones/rope to mark off pits/line

Clipboard for score keeper

Chair for score keeper

Yellow Tabards to annotate heralds

We will provide signup sheet, score tracking paperwork, and will keep track of time for each pit

Proposed Timeline for Friday:

5:15 PM: Fighters gather/sign in for tournaments, Fighters are assigned a number

5:30 PM: Explanation of the pit style tournament, general rules

5:40 PM: Single Blue Pit starts

5:50 PM: Single Blue pit ends, scores are calculated, top 4 announced.

6:00 PM: Blue & Board pit starts

6:10 PM: Blue & Board pit ends, scores are calculated, top 4 announced.

6:20 PM: Red pit starts

6:30 PM Red pit ends, scores are calculated, top 4 announced.

All Tournaments on Friday should conclude no later than 6:45 PM to allow time for other events.

On Friday, there will be 10-minute pits for the Single Blue, Blue & Board, and Red categories. This will be a 10-minute running clock where fighters are trying to win as many fights as possible in the allotted time. Depending on the number of fighters per category there will be 1 or 2 pits. Fighters will line up in a single file line, with fighters already starting in the pits. Once a fight ends, the next person in line goes out to fill in the pit. All fights are best 1 of 1, winner stays, all wounds are recovered. The fighter who lost will return to the back of the line. Each fighter will receive a number before the start of the tournaments, this number will remain the same for all categories. There will be a score keeper that will keep track of the fighters wins. After a fighter wins a fight, they will yell out their number for the score keeper to record. After the 10 minutes ends, all of the fighters scores will be totaled, and the top 4 announced. The top 4 of each category will advance on to the finals. If a fighter is able to win 10 fights in a row, or if they win 20 total fights, they will be pulled from the pit and automatically seed into the 4-man brackets hosted on Saturday. If a fighter makes it into the top 4 for a category, they are unable to participate in the remaining pits for the event, but are eligible to fight in Wargod and 2v2 on Saturday. (I.E. Top 4 in Single Blue are not eligible to participate in Blue & Board, and Red.)

On Saturday the top 4 from each category will fight a best 2 out of 3 for the semifinals, the finals, and the 3<sup>rd</sup> place match. Both semifinal matches will start at the same time, followed by the 3<sup>rd</sup> place match, and then the finals.

For both Wargod and 2v2 there will be a standard bracket of fighters, matches will be randomly selected for each fight, being best 2 out of 3. Depending on the number of participants, multiple fights will take place at the same time.